

AppleHDA Patcher.app produces various files:

1. A full Patched AppleHDA.kext usable with all bootloaders (it breaks the code signature).
2. A aDummyHDA.kext usable with Clover (need KextsToPatch to work for unsupported codecs). This leave AppleHDA.kext totally untouched!
3. A config.plist \*sample (KextsToPatch is generated automatically + Devices- >Audio->Inject with your layout-id).
4. \*\*An HDAEnabler.kext to activate your AppleHDA.kext (the case if you are not using Clover in Systems without DSDT patch).
5. \*\*DSDT patch to apply to your DSDT using MaciASL. In the case of Laptop's patch an iRQ patch to use with MaciASL is generated: some laptop need that to run AppleHDA.kext.
6. A CodecCommander.kext + hda-verb (read more here).

\*If you had dragged your real config.plist AppleHDA Patcher take the step to adjust it for you.

\*\* Using Clover you are fine just using the config.plist generated, don't use all methods.

NOTE: config.plist file is a sample in case you don't have dragged to the app interface your real one, obviously only it contains nodes interested in sound to work. Instead If you dragged your, this will be edited as where necessary.

AppleHDA Patcher.app don't install anything to your System: You will need to install the files produced by you alone, so remember to make a backup of all files that you replace.

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